

course offerings in the

Arts

FALL 2009 SCHOOL OF ARTS AND SCIENCES

At Western New England College, courses in the Arts complement every major and enrich your educational experience.

**CONSIDER
A MINOR IN
ART,
MUSIC,
OR
THEATER!**



ART

All ART courses satisfy the Elements of Culture "A" requirement and the aesthetic perspective of the GCR. The Art minor requirement is 18 credit hours in Art: at least nine credit hours in studio art and six credit hours in Art History/Appreciation.

ART 101 Art Appreciation

An introduction to the "Art" of appreciating art, this course is designed to help students feel more confident viewing and discussing the visual arts. Through a variety of traditional learning tools yet also including hands-on creative projects, DVD viewings, museum visits, and ongoing Manhattan discussions, students are encouraged to engage their minds and imaginations in an exciting exploration of the various art movements that comprise the history of Western visual arts. One LBC experience (15 hours) can be obtained from taking this course. 3 cr.

ART 105 Drawing I

This course is an introduction to drawing using a variety of mediums that could include pencil, charcoal, conte crayon, ink, and oil pastel. Since drawing entails direct communication from the eye to the hand, students work mainly from life, such as nature, the model and/or still life, as well as possible assignments using the imagination. The primary focus will be on building drawing skills with an emphasis on composition, so that volume, proportion, placement, value, and developing a strong inner color sense will be realized. Keeping a sketchbook during the semester and a museum visit may be offered in some courses. \$25 art supply fee. 3 cr.

ART 116 Life Painting with Volumes of Color

This course focuses on capturing light and volume through relationships of color in still-lives and landscape painting. \$25 art supply fee. 3 cr.

ART 120 The Art of Handpapermaking I

Students learn about preparation of the pulp; dip, pour, and paint methods of sheet formation; and pressing and dyeing of formed sheets. Students will explore decorative sheet formation techniques such as laminating, embedding, and surface embellishment. Finally, students will learn ways to use this paper as a medium for constructing works in paper, such as collage assemblage, casting, weaving, or 2- and 3-D cards. \$25 art supply fee. 3 cr.

ART 190 Introduction to Jewelry Making

This course provides students with the fundamental knowledge of jewelry making through multiple hands-on projects. This course provides the skills of using basic beading techniques to fashion various materials into wearable pieces of art: necklaces, earrings, and bracelets. \$25 art supply fee. 3 cr.

ART 201 Survey of Western Art I

A historical survey of Western art and architecture from ancient times to the beginning of the Renaissance. 3 cr.

ART 290 Special Topics in Art—2-D Art

This is a foundation level studio art course that explores different methods of solving two-dimensional visual problems based on the Elements and Principles of Design. Hands-on projects involving a variety of mediums and materials encourage students to creatively strengthen their problem-solving skills while building communication skills through written and group critiques as well as a paper based on a museum visit. \$25 art supply fee. 3 cr.

ART 291 Special Topics in Art—Fundamentals of Theatre Design

This course introduces the basic skills needed to design for the theater. Students are required to read assigned plays and learn how to develop designs by concentrating on the action of the play. Visual research, sketches, and basic drafting skills are some areas in which students learn to develop their ideas. Along with teaching artistic and technical skills, this course emphasizes the importance of collaborating with the director and fellow designers when facing design challenges. \$25 art supply fee. 3 cr. Same as THTR 290.

FILM

All FILM courses satisfy the Elements of Culture "A" requirement and the aesthetic perspective of the GCR. The Film Studies minor requirement is 18 credit hours in FILM courses: FILM 102 and 103; and 12 semester hours of FILM courses at the 200 or 300 level.

FILM 102 The History of Film

This course takes a look at how the movies have evolved from their beginnings at the dawn of the 20th century to the present moment. Students view films over a 100-year span and trace continuities and changes in how movies are made and interpreted. 3 cr.

FILM 202 The Haunted Screen

Prerequisite: Sophomore standing. The course involves a cinematic investigation of good, evil, nature, science, and gender through narratives of monstrous transformations. Films may include *Frankenstein*, *Alien*, *Them*, *Dracula*, *The Exorcist*, and *The Silence of the Lambs*. 3 cr.

FILM 321 Introduction to Screenwriting

Topics include three-act structure, characterization, dialogue, and theme. 3 cr.

MUSIC

All MUSIC courses satisfy the Elements of Culture "A" requirement and the aesthetic perspective of the GCR. The Music minor requirement is 21 credit hours in MUS courses: MUS 101 and 201; six semester hours from MUS 110, 151/152, 161/162, 171/172, 181/182, 210; and nine semester hours of MUS courses at the 200 or 300 level.

The Arts

consider
the
possibilities



**“Only through
art can we
emerge from
ourselves and
know what
another
person sees.”**

Marcel Proust
Novelist



MUS 101 Music Appreciation

This nontechnical course guides students in approaching classical music of the 16th–20th centuries. Topics include the diversity of musical forms, historical backgrounds, composer biographies, and selected musical examples. Students work in groups to produce a class radio show with the College's own WNEK-FM campus radio station. This show strives to bridge the gap between classical music and popular music. 3 cr.

MUS 110 Beginning Guitar

This course is designed as an introduction to guitar for those with little or no experience on the instrument. Skills to be developed include learning basic first position chords, reading Tablature, playing melodies with a pick, learning basic strumming styles, and playing in a group. An acoustic guitar is preferred for classroom use. 3 cr.

MUS 141 Jazz Choir

Prerequisite: Permission of instructor. This course may be repeated for credit. 1 cr.

MUS 151 Campus Chorus

Prerequisite: Permission of instructor. This course may be repeated for credit. 1 cr.

MUS 161 Pep Band

Prerequisite: Permission of instructor. This course may be repeated for credit. 1 cr.

MUS 181 Concert Band

Prerequisite: Permission of instructor. This course may be repeated for credit. 1 cr.

MUS 201 Basic Music Theory and Composition

This course is an introduction to the art and science of music theory covering musical notation, rhythm, and harmony. These techniques are then put to practical use through the art of composing. Students will be able to write their own music and hear them performed in class. 3 cr.

MUS 210 Intermediate Guitar

Prerequisite: MUS 110 or permission. This course introduces students to notes and chords beyond first position. The first unit is on power chords and barre chords. The second unit introduces students to basic fingerstyle guitar and fingerpicking, with a special focus on acoustic blues and Travispicking. All techniques and music theory will be taught in the context of songs. Skills to be developed include reading Tablature and chord charts, learning basic chord theory, and playing in a guitar ensemble. An acoustic guitar is preferred for classroom use. 3 cr.

MUS 220 CMSS Individualized Musical Instrument Instruction

Fee: \$300. Prerequisite: Permission of the Director of Music. This course involves private instruction at the Community Music School of Springfield in such instruments as bass (electric and string), cello, clarinet, drums, flute, guitar (acoustic and electric), piano, saxophone, trombone, trumpet, and violin. Twelve 50 minute sessions. (If a student withdraws prior to the second lesson, \$250 of the fee shall be reimbursed. If a student withdraws after the second lesson but prior to the third, the student shall be reimbursed \$200 of the fee. If a student withdraws after the third lesson, the student shall not receive a reimbursement of any of the fee.) Students are solely responsible for selecting the day/time of the lesson by dealing directly with the CMSS. Students are responsible for their own transportation. 1 cr.

MUS 230 The Music of Social Protest

This course explores the historical contexts, and the political, psychological, and artistic components of music in the United States and around the world. Through sound recordings, film viewings, and readings, students become familiar with some of the major genres, artists, and musical compositions that comprise the body of music of social protest. Issues of commercialization and the global market are discussed in relationship to protest music. 3 cr.

MUS 331 Rock & Roll: 1950-1990

This course explores the evolution of rock & roll from the blues and folk influence to hip hop. Major artists are studied, as well as the role of advancements in sound technology and the growth of music as an industry. 3 cr.

THEATER

All THEATER courses satisfy the Elements of Culture “A” requirement and the aesthetic perspective of the GCR. The Theater minor requirement is 18 credit hours in THTR courses: at least six credit hours must be taken in THTR 151-152 Stageless Players.

THTR 101 Acting I

Learn the fundamental techniques of the craft of acting through theatre exercises, presentations, and scene work from popular Broadway and Off-Broadway Plays. 3 cr.

THTR 151 Stageless Players

Prerequisite: Permission of instructor. Students participate in the performances of the Stageless Players. May be repeated for credit. 1 cr.

THTR 220 Improvisational Comedy I

This course is designed to teach the fundamentals of short form improvisation, which include game playing, scene work, ensemble, and performance. In addition, students learn the art of creating sketch comedy through journaling, observation, improvisation, and performance. The methods of Viola Spolin and the Players Workshop of Chicago, The Second City of Chicago, Keith Johnstone, and Theatre Sports are used. The creation and presentation of four public improvisational comedy performances is the backbone of the course. The success of the class is dependent on the creation of an ensemble of players who are committed to the other as being the most important person on stage. 3 cr.

THTR 290 Special Topics in Theater—Fundamentals of Theatre Design

This course introduces the basic skills needed to design for the theater. Students are required to read assigned plays and learn how to develop designs by concentrating on the action of the play. Visual research, sketches, and basic drafting skills are some areas in which students learn to develop their ideas. Along with teaching artistic and technical skills, this course emphasizes the importance of collaborating with the director and fellow designers when facing design challenges. 3 cr. Same as ART 291.